

LCDK133CTL1ARH01

Kit to Interface with LCD133 over HDMI and USB

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| Approvals | | | | |
|--------------------|------------------|--|--|--|
| Model Number | LCDK133CTL1ARH01 | | | |
| Datasheet Revision | 1.0 | | | |
| Drawing Revision | A | | | |

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Document Revision History

| Date | Version # | Description | Created by | Checked by | Approved by |
|------------|-----------|------------------|---------------|---------------|-------------|
| 10/21/2022 | 1.0 | Customer Release | DA | КВ | JH |

Ordering Information

| LTS Part # | Parts in Kit | Name |
|-------------------------------------|-------------------------|--|
| | | (Description) |
| L CDV122CTL1A DLI01D1 0 | PCB-L0148R1.0 | Carrier Board |
| LCDK133CTL1ARH01R1.0 | | (7 Inch Regular) |
| | PCB-L0074R1.1 | SODIMM |
| | | (HDMI to MIPI) |
| | LCD133-070CTL1NCNTTR1.0 | LCD133 |
| | | (7" 700 NIT In-Cell Touch 1200 x 1920) |
| | 0151660429 ¹ | FFC |
| | 15 | (Cable FFC 40Pos 0.50mm 3") |
| Security-01 CS-0502000 ¹ | | Power Supply |
| | | (5V 2A) |

Note 1: these part numbers are subject to change and may be replaced with equivalent parts.

Product Description

LCD133 requires multiple industry standard interfaces (MIPI, I2C, Backlight Driver, and various regulated voltages) which make it well-suited for a cost-efficient and high-performance product integration. However, the required interfaces may not be well supported in all evaluation and product development environments. To ease the initial evaluation and development effort with LCD133, LCDK133 is offered. LCDK133 only requires HDMI for video, USB for touchscreen data, and a single power supply.

Compatibility

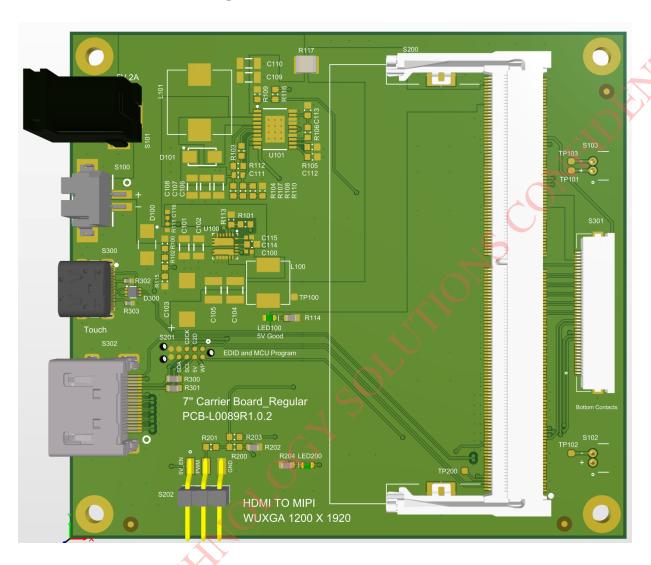
High resolution MIPI panels are most commonly native portrait orientation. The two most common resolutions supported by this module are FHD (1080x1920) and WUXGA (1200x1920). Moreover, the module can drive up to 4K*2K resolutions so running multiple panels from this SODIMM is also possible. It is expected the host driving HDMI can satisfy the timing requirements as found in the EDID section below. Most Windows OS systems can output the native timing requirements and furthermore are able to rotate and flip the screen. There are dozens of Linux based platforms that are compatible as well. It must be noted that if your application is only designed for landscape mode, the GUI or capable hardware block must buffer and transpose from landscape to portrait, as there is no external buffering capability on either the SODIMM or the Carrier Board.

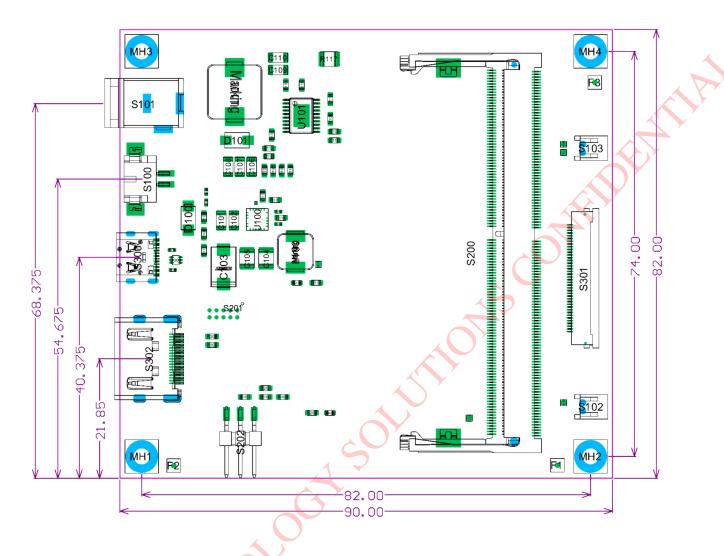
General Specification

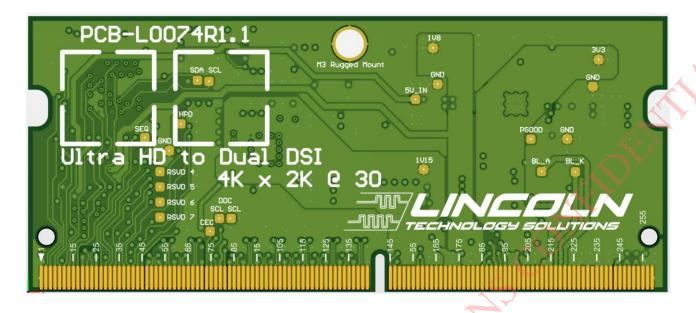
| Item | Specification | Unit |
|---|-------------------------|--------|
| Outline Dimensions – Carrier Board + SODIMM | 82(W) x 90(L) x 14(H) | mm |
| Outline Dimensions – FFC | 76(L) | mm |
| Outline Dimensions – LCD133 | 109(W) x 207(L) x 4(H) | mm |
| Outline Dimensions – Overall, Maximum | 109(W) x 373(L) x 14(H) | mm |
| Adapted Display | LCD133 | - |
| Display Size | 7.02 | inches |

Pictorial

Carrier Board – 3D Rendering

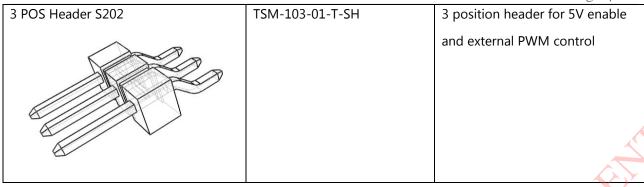






Connectors

| Connector Type | MPN | Description |
|----------------------------|-----------------|---------------------------------|
| Power Jack S101 | PJ-002AH | Power input (VCC) |
| | | 2.10mm ID (0.083") |
| | | 5.50mm OD (0.217") |
| | | 5V/2A input |
| 2 POS Power Connector S100 | DF3EA-2P-2H(21) | Alternate power input connector |
| | | 5V/2A input |
| | COLUTI | |
| USB Type C S300 | TYPE-C-31-M-12 | Touch output |
| | | USB-C 16 position |
| HDMI S302 | 0471510001 | Graphic input |
| 15 | | Standard Type A |
| 5.96 | | 19 position |
| 12.13 | | |



Pin Out - S300, USB-C

The USB-C is a standard connector supporting USB connection between the Carrier Board and a USB Host (i.e. PC). The Carrier Board translates the in-cell touchscreen data from I2C to USB-HID at full speed data rates.

Pin Out - S302, HDMI

The HDMI connector is a standardized type A. It is plug and play with standard equipment. The graphical input must be capable of providing a WUGXA portrait image (1200x1920). There is onboard EDID that communicates with user equipment specifying timing and display size.

Pin Out - S101, Power Jack

| Number | Pin Name | Description |
|--------|----------|-----------------------|
| 1 | VCC | 5V power supply input |
| 2 | GND | Ground |
| 3 | GND | Ground |

Pin Out – S100, 2 pin Power

| Number | Pin Name | Description |
|--------|----------|-----------------------|
| 1 | VCC | 5V power supply input |
| 2 | GND | Ground |

Pin Out - S202, PWM

A 0.1" pitch header is provided as optional user flexibility. It is possible to control the enabling aka power on of the SODIMM. It is also possible to provide an external PWM signal.

| Number | Pin Name | Description |
|--------|----------|---|
| 1 | 5V_EN | Active high enable signal for 5V. This is pulled high on carrier board. Can be used to disable kit power without unplugging 5V input. |
| 2 | PWMO_EXT | External PWM control |
| 3 | GND | Ground |

The PWM signal is pulled high by default making the backlight fully on. There are three different ways to control PWM signal.

- 1. PWM control by SODIMM.
- 2. PWM control by LCD133.
- 3. PWM control by external signal using the connector S202 pin2.

If assistance with control of LCD dimming is needed, contact LTS.

EDID

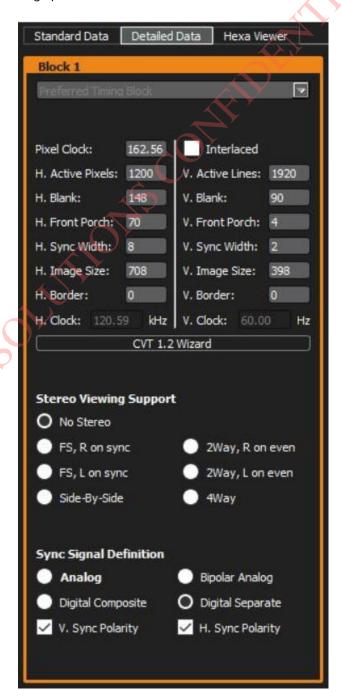
Below is the EDID stored on the SODIMM. This is communicated over the DDC bus to the host. The host must be capable of generating timing based on these parameters. In the absence of EDID communication, it is expected the host is capable of video output using these timing specifications.

7" WUXGA

Native Portrait 1200x1920

EDID BYTES:

0x 00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F



Absolute Max Ratings

| Item | Symbol | Value | | Value | | Unit |
|-----------------------|------------------|-------|------|-------|--|------|
| | | Min. | Max. | | | |
| Power Supply Voltage | VCC | -0.3 | 6 | V | | |
| Operating Temperature | T _{OPR} | -10 | 50 | °C | | |
| Storage Temperature | T _{STG} | -20 | 70 | °C | | |

Electrical Characteristics

Total Power is for the SODIMM + Carrier Board + LCD133 (with backlight). Backlight Power can be reduced by using the PWM signal on S202 on the Carrier Board.

| Item | Symbol | Value | | Unit | Note | |
|-----------------|------------------|-------|-----|------|------|-----------------------|
| | | Min | Тур | Max | | |
| Supply Voltage | VCC | 4.75 | 5.0 | 5.25 | V | Ta = 25°C |
| Total Power | P _{TOT} | - | 3.7 | - | W | Ta = 25°C, PWM = 100% |
| Backlight Power | P _{BL} | - | 2.3 | - | W | Ta = 25°C, PWM = 100% |

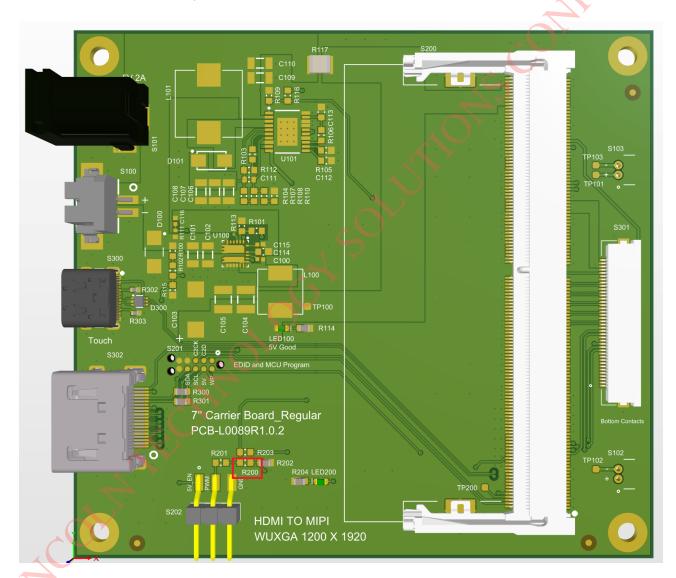
Use Case

- 1. Insert the SODIMM into the Carrier Board.
- 2. Use the FFC to connect LCD133 to S301 on the Carrier Board.
- 3. Connect the two cabled backlight connectors on LCD133 to S102 and S103 on the Carrier Board.
- 4. Apply power using the Power Supply.
- 5. To send video data to LCD133, connect an HDMI cable between a video source (e.g. PC) and S302 on the Carrier Board.
- 6. To receive touchscreen input, connect a USB cable between a PC and S300 on the Carrier Board.

External PWM Control

Perform the following steps to use external PWM control.

- 1. Place a 0-ohm resistor on R200.
- 2. Connect external PWM signal to S202 pin2 (PWM), signal high level should be greater than 1V.
- 3. A 100% duty cycle turns off the backlight, a 0% duty cycle provides full brightness.
- 4. Recommended frequency is between 100Hz and 500Hz.

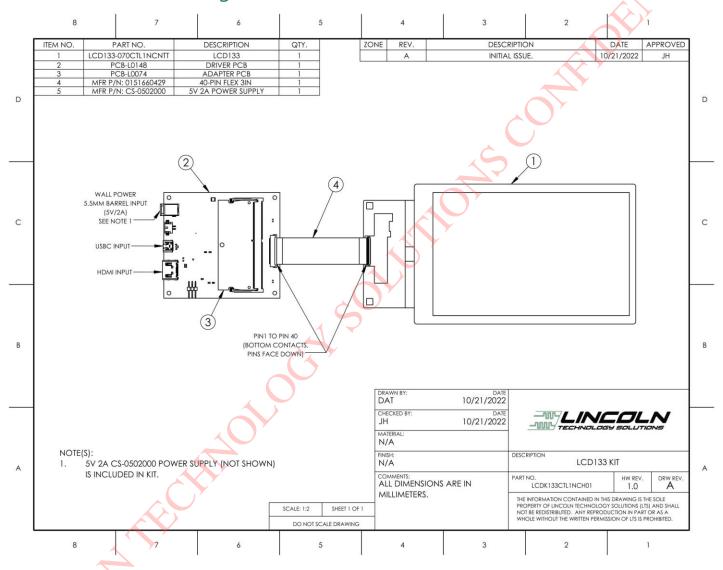


Warnings

- 1. Please insert the SODIMM and connect LCD133 before applying power to the Carrier Board.
- 2. Removing the SODIMM with power connected may cause permanent damage to both the SODIMM and the Carrier Board



Appendix 1: Mechanical Drawing



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